



Stephen Na

Visual Development Artist

Los Angeles, CA

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EDUCATION

Bachelor of Fine Arts in Illustration, Entertainment Arts Track – Background and Environment Design

ArtCenter College of Design | Pasadena, CA | August 2023

PROFESSIONAL EXPERIENCE

Teaching Artist | artworxLA | Los Angeles, CA | February 2023 – March 2023

Designed and taught a workshop to high school students around curating and exhibition preparation, collaborated with classroom teacher, workshop coordinator, and the Pasadena Unified School District by providing a lesson plan and supply list. Learned the process of prepping for a gallery space (curating, installation, drywall patching, sanding, painting, cleaning, moving heavy equipment).

Production Assistant | Dilated Pixels | Los Angeles, CA | January 2023

Assisted directors, production team, and art department with camera, lighting, and administrative tasks to film a Turbo Tax commercial for the Super Bowl. Experienced value of teamwork and process of being on a live film set, completing the shoot on schedule.

Freelance Illustrator | M Blash | Los Angeles, CA | March 2017 – June 2017

Collaborated with a director on The Director's Bureau list. Illustrated key scenes digitally in photoshop from script to help sell to investors. Acquired textures, patterns, and materials from various stores based on the director's mood boards. Built props for shot reference and composition. Learned the process of film making and storytelling by visually communicating the written material.

Workshop Instructor | artworxLA | Los Angeles, CA | March 2016

Taught workshops for high school students, developed curriculums based on art foundation working with traditional mediums such as colored pencil, charcoal, and ink. Learned to manage a classroom and encourage students to plan for their future.

Intern for Graffiti Artist / Muralist | Man One Art | Los Angeles, CA | September 2012 – October 2013

Assisted a graffiti artist with art installations, prepped walls, and canvases, organized and cleaned studio space, built furniture, cut stencils, catalogued merchandise (toys, stickers, t-shirts, and artwork). Acquired the knowledge of managing an art studio and business.

COURSEWORK

Visual Development | ArtCenter College of Design | Pasadena, CA | April 2022

Collaborative project that developed an animation film based on a fairy tale, How Ian Direach Got the Blue Falcon, by illustrating digitally on Photoshop the character design, prop design, vehicle design, composition / layout design, background painting, and worldbuilding to tell a visually compelling story.

Color and Story | ArtCenter College of Design | Pasadena, CA | April 2022

Personal project that developed an animation film based on a novel, Pygmalion, by illustrating digitally on Photoshop the character lineup, character expression sheets, concept art, color keys / scripts, rough layouts, and final key scene illustrations to tell a visually compelling story.

SKILLS

Traditional

Figure, Costume, Landscape, Still Life, Drawing, Sketching, Painting, Pleinair, Gouache, Watercolor, Acrylic, Oils, Ink, Charcoal, Pencil.

Design

Background Painting, Layout Design, Prop Design, Character Design.

Software

Photoshop, Illustrator, InDesign, Premier Pro, Procreate, Storyboard Pro, Excel, PowerPoint, willing to learn Autodesk Maya and Blender.

LANGUAGES

English – Native

Korean – Beginner

INTERESTS

Bebop/Jazz, Electronic Music, Sound Design, Piano, Guitar, Synthesizers, Drum Machines, Vinyl Record Collecting, Hiking, Nature, Pleinair Painting, Cooking, Organizing Studio Spaces, Building Computers, Gaming, Storytelling, Film.